

SASURIE College of Arts & Science (Affiliated to Bharathlar University, Colmbatore)

DEPARTMENT OF COMPUTER SCIENCE & APPLICATIONS

GENERAL RULES

- 1. Each member can participate in any number of events.
- 2. Participants must bring their college ID card or bonafide certificate from the Head of the Institution/Department.
- 3. Kindly register and confirm yourself /your team through email/ through phone on or before 20-09-2019.
- 4. Spot registration starts at 9:00 am and ends by 10:00 am.
- 5. Registration fee Rs.120/- per student.
- 6. Lunch will be provided for all the participants.
- 7. Participation certificate will be provided for all the participants.
- 8. Judges decision will be final for all events.
- 9. If any Participant / Team found violating the rules or misbehaving will be disqualified.
- 10. Mobile phones are strictly prohibited during the competition.



PAPER PRESENTATION

RULES

Two members per team.

Topic: Networking, Data Mining, Mobile Computing, IOT.

Paper should not exceed 6 pages.

Soft copy of the paper should be mailed to cssasurieteczarre@gmail.com on or before 21-09-19

Time duration is 7 minutes (5 minutes for presentation & 2 minutes for queries).

Participants must produce soft and hard copy during presentation.

Presentation must be in PowerPoint slides in Compatibility mode..

Selected papers will be intimated on 24/09/2019. Authors are informed to give their mobile numbers.

TECHNICAL QUIZ

RULES

Two members per team.

Prelims will be conducted, if more participants are registered.

Questions will be related to technical concepts.

Five teams will be selected for final round.

DEBUGGING

RULES

One member per team.

Prelims will be conducted, if more participants are registered.

Bug will be in C, C++ & Java.

Only ten teams will be selected for the finals.

POSTER DESIGN

RULES

One member per team.

Prelims will be conducted, if more participants are registered.

Only five teams will be selected for finals.

Theme will be given on spot.

Photoshop & Coreldraw software will be given for designing.

Time duration is 30 minutes.

FACE PAINTING

RULES

Two participants per team.

Participants should bring their own material.

Participants will be judged on the basis of creativity, innovation & design

Time duration-one hour.

Glitter is permitted.

Theme will be given on spot

MARKETING

RULES

Maximum five members per team

Prelims will be conducted, if more participants are registered.

Topics will be provided on spot

Participants should not use original product names at any case.

Concepts, slogans and dialogues with unparliamentary words are strictly prohibited

Bring your own materials(chart,marker,etc).

Time Duration: 5 mins. The Judges decision will be final.

ART FROM WASTE

RULES

Two participants per team.

The required waste materials & stationery should be brought by the participants.

The concept should be based on their own creativity.

Time duration will be 1 hour-30 minutes.

Ready or semi-finished model would not be accepted from the participant.

No mobile or internet means would be allowed to use at the time competition.

WORD HUNT

RULES

Two members per team.

Maximum 1 minute to guess the word.

The Words will be relevant to IT Field.

Prelims will be conducted.

Only 5 Teams will be selected for the finals.

SHORT FILM

RULES

Two members per team.

Time duration is 5-10 minutes.

Short films must have meaningful concept and theme.

Downloaded films are not allowed.

Short films containing vulgarity (or) harmful content will be rejected.

Submit the copy of the movie during registration.

